



## Brian Growe

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### OBJECTIVE

To become an integral part of an animation studio as an artist.

### PROFESSIONAL EXPERIENCE

Disney's Hollywood Studios Backlot October 2006 –Present  
**Character Sketch Artisan**

- Sketched animated characters adhering to Disney's style, standards, guidelines and integrity.
- Effectively communicated progress of work to Senior Character Artist and colleagues.
- Worked on various projects and met clients' tight deadlines.

Six Point 2

**Model Designer** January 2015 – March 2015

- Designed character turnaround model sheets for the *Fresh Beat Band of Spies* show.
- Created props from storyboards and scripts for a new show debuting on Nickelodeon.

The Walt Disney Company

**Special Events Sketch Artisan** March 2014 - Present

- Drew clean Disney, Pixar, Lucasfilm character portraits within a five minute timeframe while discussing Disney history and art techniques with guests.
- Responsible for drawing various Disney characters with no reference material at special events and private parties.

JMP Creative

**Model Design/Clean-Up Artist** February 2007 – May 2007

- Met with creative supervisor to discuss and implement necessary revisions on rough sketches produced from other artists.
- Generated ink drawings and short scenes to be used for the marketing campaign of *The Jungle Book* DVD release

Nickelodeon Television Animation Studios

January 2004-June 2004

**Production Intern**

- Created episode breakdowns for Nickelodeon's *Danny Phantom* television animated series.
- Participated in production meetings and gathered props, backgrounds and poses of characters for artists and production staff.

### EDUCATION

**Bachelor of Fine Arts with an emphasis in Animation and Illustration** – Dean's List- California State University Fullerton, Fullerton, CA; Graduated: May 2004

**International Education:** Traveled to Italy, France and England to study art history and figure drawing.

**Marshall Vandruff's Training Seminars:** specializing in Storyboard, Storytelling, Sequential Art, Acting, Composition, Human Anatomy and Animal Anatomy.

### COMPUTER SKILLS

Maya, Adobe Flash, Photoshop, Illustrator, Premiere, After Effects, Final Cut Pro, Pro Presenter

### AWARDS & RECOGNITION

- Winner of Disney's Cast-Member Create-a-Pin Design Campaign
- 2<sup>nd</sup> Place winner in the Film Trailer Category for the Hollywood Reporter's National Key Art Award Student Competition for Video Editing
- Honorable Mention for Costco's Cartoon Competition